

KONAMI Digital Entertainment, B.V. (KDE-E)
Yu-Gi-Oh! TRADING CARD GAME
Yu-Gi-Oh! Day FAQ
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Basic Information

Q: What is Yu-Gi-Oh! Day?

Yu-Gi-Oh! Day is a day for us all to come together and celebrate Yu-Gi-Oh! related. Participating Official Tournament Stores (OTS) will hold local level events, suitable for Duelists of all skill levels. Yu-Gi-Oh! Day is held simultaneously throughout Europe, Oceania, Middle East and Africa. To find out when the next Yu-Gi-Oh! Day will be held, please visit the Events tab on yugioh-card.com

Yu-Gi-Oh! Day events can be run in-OTS or via Remote Duel. For information on whether Yu-Gi-Oh! Day will be in-OTS or via Remote Duel will be outlined on the localised event page. Please see the [event page](#) for further clarification.

If the event is being run via Remote Duel, OTS may offer the following formats.

- TRADING CARD GAME (TCG)
- Duel Links

Duelists should contact their OTS for more information regarding which event formats they are offering.

Duelists will be able to participate in Sanctioned tournament at all participating OTS, with exclusive prizes only available at an OTS.

Only KONAMI Official Tournament Stores are permitted to host Yu-Gi-Oh! Day events.

Q: When and where will Yu-Gi-Oh! Day Events be held?

Yu-Gi-Oh! Day events are held on special occasions. A list of participating OTS can be found on the [Official Yu-Gi-Oh! Store Locator Page](#) using the Yu-Gi-Oh! Day search tab.

Duelists from Latin America, North America, Europe, Oceania, Middle East or Africa can participate in the Yu-Gi-Oh! Day events happening in their region. Please visit the [links section of this document for more information on Yu-Gi-Oh! Day in your territory.](#)

Q: Who can participate in Yu-Gi-Oh! Day?

All persons in good standing can participate in Yu-Gi-Oh! Day.

Entry to Yu-Gi-Oh! Day events are open to players from foreign countries however, you may only play in the region you have residence. (Europe, Oceania, Middle East or Africa) We also advise Duelists check the hosting OTS is able to ship prizing to the participant's address.

OTS retain the right to refuse entry to players, for reasons including but not limited to, those who have engaged in criminal behavior, such as theft or violent conduct. OTS may contact KDE-E Penalty Support [here](#) if they have any questions about a player's eligibility to compete.

Suspended persons may not enter the venue during a Yu-Gi-Oh! Day event, no exceptions. If a suspended person is discovered at the venue, they may be subject to an extension of their suspension. In the case of Remote Duel, Suspended persons may not enter the hosting Discord Server during the event.

Any Tournament Official associated with or working an event cannot play in that specific event. This is including the Judge Staff, Scorekeeper, Event Staff, Store Owner, and Tournament Organiser.

Event Staff or Judge Staff who participate in a tournament for which they are listed as staff will be subject to penalties, that may include suspension from KDE Organised Play.

Suspended persons are required to apply for reinstatement with the KDE Penalty Committee [here](#). Once their applications have been reviewed, their reinstatement accepted, and they have received an email from KDE-E Penalty Support, they are then a player in good standing.

Q: What is the attendance capacity for Yu-Gi-Oh! Day?

Due to safety, fire regulations and venue limitations, attendance capacity will vary from location to location. It is advised that you arrive early enough to register or contact the OTS directly to ensure a spot in their Yu-Gi-Oh! Day event.

If the event is ran via Remote Duel the attendance capacity will be decided by the hosting OTS. It is advised that you reach out to the OTS early so that you can ensure a spot at their Yu-Gi-Oh! Day event.

In both cases, if you have any additional questions, please contact the hosting OTS directly using their contact information listed under their Yu-Gi-Oh! Day [Store Locator](#) entry.

Q: How much does it cost to enter a Yu-Gi-Oh! Day event?

A registration fee to take part in Yu-Gi-Oh! Day may be charged. This may vary from location to location. Please contact the hosting OTS directly using their contact information listed under their Yu-Gi-Oh! Day Store Locator entry.

OTS may charge a fee in order to ship out any prizes earned (participation and top prizes), should the prizes need to be shipped to the Duelist. Prizes may also be collected in-OTS or delivered to the player, in accordance with individual OTS policies. **All shipping costs must be clarified with all participants prior to the start of Registration.**

Q: What do I need to know regarding a Remote Duel Yu-Gi-Oh! Day tournament?

Remote Duel Yu-Gi-Oh! Day tournament should be run using the Discord platform. TCG Duelists will need a webcam, smartphone or tablet to display their field to their opponent.

You can find more details on Remote Duel [here](#) and a set up guide [here](#).

Duelists should read the Remote Duel [Best Practices](#) guide, which also includes a list of cards Duelists cannot use during Remote Duel events.

Q: What are the prizes for Yu-Gi-Oh! Day?

To find out all prizing offered at Yu-Gi-Oh! Day, please check out the [Yu-Gi-Oh! Day event page](#).

Q: What is the Event Structure and Format for Yu-Gi-Oh! Day?

The event will be ran as the following:

- “Swiss Style” Tournament (No Top Cut)
- Advance Constructed

Tournaments will also run in accordance to the [KONAMI Tournament Policy](#).

Structure	Description
Swiss	Duelists are paired off based on each Duelist’s win/loss record. Duelists are not eliminated when they lose a match during Swiss tournaments – instead, they will continue to be paired against Duelists with similar records for all remaining rounds of the event. A Duelist may choose to drop from a Swiss tournament at any time by notifying the official Scorekeeper prior to the pairing of the following round.

Number of Participants	Number of Swiss Rounds
4 – 8 Duelists	3 Rounds
9 – 16 Duelists	4 Rounds
17 – 32 Duelists	5 Rounds
33 – 64 Duelists	6 Rounds
65 – 128 Duelists	7 Rounds
129 + Duelists	7 Rounds

*The Number of Participants is based on how many total participants are enrolled in the tournament once Registration closes. All Duelists added to the event after registration closes should not affect the number of Swiss Rounds.

- *Example: After registration closes, 63 Duelists have registered for the tournament. This means that the tournament will have 6 Rounds of Swiss, with no Playoff cut. Two Duelists register late, beginning the tournament with a Round 1 Match Loss. Even though this brings the attendance total to 65, only 6 Rounds of Swiss are played, with no Playoff cut.*

Format	Description
Advanced Constructed	Duelists may compete using their Constructed Format Deck. This deck must adhere to the current Forbidden and Limited list .

Q: How long do Yu-Gi-Oh! Day events last?

The length of a Yu-Gi-Oh! Day event will vary, depending on if Yu-Gi-Oh! Day is in Store or held over Remote Duel.

If the event is being held in store, then each round will consist of a best 2-out-of-3 game match with a 40-minute time limit. The number of rounds is determined by the number of Duelists enrolled in the tournament.

If the event is over Remote Duel, these events may take a little longer than in-OTS play. The number of tournament rounds will be the following:

- Remote Duel Yu-Gi-Oh! Day - TCG Swiss rounds will consist of a best 2-out-of-3 game Match, with a 50-minute time limit.
- Remote Duel Yu-Gi-Oh! Day - Duel Links Swiss rounds will consist of a best 3-out-of-5 game Match, with a 45-minute time limit.

Since you can play all rounds in a Swiss tournament, you should expect to take part in the event for several hours.

Please contact the OTS for additional details using their details listed on the [Store Locator](#). (Opening Times, if there is a lunch break, etc)

Q: What happens if I am not done with my Match after the time limit?

Sometimes a Match will not be finished when the time ends for a round. If this happens, it is both Duelists' responsibility to note whose turn it is when time is called. Duelists who require assistance with the End of Match procedures, should raise their hand and call for a Judge. The Judge should be notified that the Match is ongoing and whose turn it is. The Judge may or may not stay to supervise the End of Match procedure but should ensure that both Duelists understand the following procedures.

End of Match procedures should follow these three (3) rules:

Rule #1: If time is called while Duelists are in the middle of a Game, the current Game must have a decision (Win, Loss, or Draw).

Rule #2: Once the current Game has concluded with a decision, determine the winner of the Match by determining the number of Game Wins (or Game Losses) each Duelist has for the current Match. The Duelist with the most Game Wins will win the Match.

Swiss Rounds: If both Duelists have the same number of Game Wins, or if time was called in between games of a Match when both Duelists had the same number of Game Wins, then the Match is a Draw.

Single-Elimination Rounds: If both Duelists have the same number of Game Wins, or if time is called in between Games of a Match while both Duelists have the same number of Game Wins, they will begin a new Duel with specific guidelines.

- Neither Duelist may use his or her Side Deck. If time was called in between Games of a Match and at least one Duelist has already accessed his or her Side Deck, then both Duelists may use their Side Deck.
- Duelists must use a random method (die roll, coin flip, etc.) to determine who will go first.
- The Duel will continue for a total of four (4) turns, two (2) turns for each Duelist, unless a Duelist manages to win the Duel before the four (4) turns have concluded.
- A "turn" is defined as the start of the Draw Phase until the end of the End Phase for a single Duelist.
- Once the four (4) turns are completed, Life Point totals are compared and the Duelist with the highest Life Point total wins the Match.
- If both Duelists' Life Points are the same after the four (4) turns are completed, then play will continue on a turn-by-turn basis, with the Duelist with the most Life Points at the end of a turn being declared the winner of that Game.

Rule #3: If a win condition occurs during End of Match Procedures, that Duelist wins the current Game.

Keeping these three (3) rules in mind, please follow these instructions when proceeding to End of Match procedures:

- **Continue with the current Phase of the Game. Once the Phase is over, stop the game.**
- Determine a Game Winner at this point, with the Duelist with the most Life Points winning the Game.
- During Swiss Rounds, if both Duelists' Life Points are the same, the Game is a Draw. Compare Game Wins with the Duelist with the most Game Wins winning the Match. If the Game Win totals are the same, the Match is a Draw.
- During Single-Elimination, **if both Duelists' Life Points are the same at the end of the current Phase (Step 1 above), finish the current turn.** If both Duelists' Life Points are the same at the end of the turn, then play will continue a turn-by-turn basis, with the Duelist with the most Life Points at the end of a turn being declared the winner of that Game.

Match Draws cannot occur during Single-Elimination Rounds.

Q: Will I need to complete and provide a Deck List?

OTS may require that Duelists provide a Deck List. Deck Lists can be created and shared using the [Official Card Database](#) or [NEURON](#). The [Tournament Policy](#) includes information on how to use NEURON to create a Deck list. Duelists may also submit a scan or image of a physical Deck List. Duelists may find a digital version of the Official KDE-E Deck List [here](#). The accepted method is to be decided by the hosting OTS and communicated to Duelists prior to registration. If Duelists submit a Deck list via NEURON or the Official Card Database, they must ensure they clearly identify themselves as the owner of the Deck List.

Q: Can I attend more than one Yu-Gi-Oh! Day event?

Each Duelist may enter Yu-Gi-Oh! Day events once per location. Purchasing multiple entries at the same location is not allowed. This is to give as many different Duelists a chance to celebrate Yu-Gi-Oh! Day.

Q: Can I get a CARD GAME ID number (previously referred to as COSSY ID) at a Yu-Gi-Oh! Day, or will I need to have one before I attend the event?

A CARD GAME ID is required to participate. If you previously had a COSSY ID, that same number will carry over as your CARD GAME ID.

You will still need to register online at [cardgame-network](https://www.cardgame-network.com).

If you do not remember your previous 10-digit ID, a registration staff member on-site could be able to assist in finding your CARD GAME ID, provided you have visited the OTS before. Duelists should avoid acquiring new CARD GAME IDs if the previous ID can be found.

If you do not have a CARD GAME ID number, you can get one by asking the hosting OTS for a CARD GAME ID card, using our Duel support app [NEURON](https://www.neuron.com) or online at [cardgame-network](https://www.cardgame-network.com).

Q: What cards are legal for play?

Please check the “Products” page online [here](#) for an updated look at the legality dates of Yu-Gi-Oh! TRADING CARD GAME product releases, **prior to preparing your Deck for the event.**

Duelists should read the Remote Duel [Best Practices guide](#), which also includes a list of cards Duelists cannot use during Remote Duel events.

Also check [here](#) for the current legality of all promotional cards.

Constructed Decks for Yu-Gi-Oh! TCG tournaments must meet specific guidelines for use in the event. Duelists must ensure that their Decks meet these requirements before entering an event. A Duelist’s Deck includes their Main Deck and may include a Side Deck and/or an Extra Deck.

A Duelist may not have more than three (3) copies of any card included in their Main Deck, Side Deck, and Extra Deck combined.

Cards that have been altered from their original appearance with surface decoration may be used for play only if the alterations do not obscure any portion of the card text, make the illustration difficult to recognise, or make the card distinguishable from other cards in the Deck while it is face-down.

If a card’s surface decoration renders the card unrecognisable at first glance, then the card is not allowed for tournament play.

The Head Judge of the event has the final decision on whether altered cards may be used at the tournament. Duelists are responsible for determining whether their altered cards are acceptable for use before the start of the tournament.

Q: Can I use OCG cards in my Deck?

No. Cards printed for Asian (OCG) markets are not legal for play in TCG tournaments.

Q: Can I use Foreign Language cards in my Deck?

You can use foreign-language copies of legal-for-play cards printed for the TCG market, as long as you can show an official translation of the card, kept outside of your Deck and Deck box, when asked to do so by an opponent, Judge or Tournament Official. NEURON may also be used for card translations. When used for this purpose, the device must be in offline mode.

Preparing for Yu-Gi-Oh! Day

Q: What do I need to know or have before attending Yu-Gi-Oh! Day?

- Have a CARD GAME ID number (obtainable at the event) and be in good standing.
- Have read and understood the following documents, these documents can be found at the link section [below](#)
 - KDE-E Official Yu-Gi-Oh! TRADING CARD GAME Tournament Policy
 - KDE-E Official Tournament Infractions and Penalties Policy
 - Yu-Gi-Oh! TRADING CARD GAME Official Rulebook
- Have a functional Remote Duel setup (If the event is held over Remote Duel)
- Have reached Stage 4 and have the most updated version of the Yu-Gi-Oh! Duel Links application. (If the event is using Yu-Gi-Oh! Duel Links in any capacity)

Q: What will I need for a Yu-Gi-Oh! Day event?

You should have any Dueling supplies you will need, such as pen and paper to track Life Points, dice or counters, extra sleeves to replace any that become damaged, and so forth. If you have a CARD GAME ID number, you should bring your number in case the OTS will need it. You'll also need the registration fee for Yu-Gi-Oh! Day, as well as money for any incidentals (food, drink).

We recommend the use of our Duel support app [NEURON!](#)

If the event is held using Remote Duel, you need to have a functional Remote Duel setup.

Q: What if I lost an item at a Yu-Gi-Oh! Day event?

Duelists are responsible for looking after their own belongings at a Yu-Gi-Oh! Day event. KONAMI Digital Entertainment B. V., OTS, Staff, and Judges bear no responsibility for, and cannot be held liable for, any loss, theft or damage to the person or personal property of any attendee.

Duelists who have lost items, should seek the Lost & Found on-site. If the item is not found on-site, Duelists are encouraged to contact the OTS within a 60-day period on the chance the lost item has been handed in.

Q: If I've never participated in a Yu-Gi-Oh! Day event, what should I expect?

Yu-Gi-Oh! Day events are Tier 1 tournaments and is suitable for both casual and competitive Duelists who wish to celebrate all things Yu-Gi-Oh!. There are several things you can do to make sure you are prepared for the Yu-Gi-Oh! Day event.

Read over the list of things you will need for the event, and make sure you have everything.

If the event is being held over Remote Duel. Duelists should contact their OTS ahead of time to learn how the Remote Duel registration will work. You will need to be familiar with your OTS's

Discord server setup, to ensure you do not miss any announcements and understand how to compete in the event.

If you are attending an event, you'll have a better time at the event if you don't have too many bulky or heavy possessions to carry around, as it can get crowded there on the floor. Think ahead while you are planning what to bring with you.

Duelists are responsible for paying attention to information from Judges and/or Tournament Staff to understand what is going on. If Duelists have questions about the event either beforehand or while they are there, they should check with the OTS.

You will need to register to participate in Yu-Gi-Oh! Day events. Please check with a Staff member from the OTS for instructions regarding event registration in both cases.

We recommend you are present for the event early to avoid any issues with registration for the event. If you will be late for the event, please contact the OTS using the contact information listed on the Store Locator.

Before participating in the event, all Duelists should read over the [KDE-E Tournament Policy](#) and [Penalty Guidelines](#) carefully. These documents provide information on what you can and cannot do at an event (even if the event is being held remotely) and give you a good idea of what to expect.

When you compete in a Yu-Gi-Oh! Day tournament, you'll be held to high standards of play and sportsmanship. You should know how the cards in your Deck work. Duelists must pay attention to information from Judges and/or Tournament Staff in order to understand what is going on. Duelists are expected to know and understand the information provided in the above policies and guidelines while at a Yu-Gi-Oh! Day or any other Official or Sanctioned event.

Q: I want to Judge at a Yu-Gi-Oh! Day event, instead of competing as a Duelist – How do I apply?

Yu-Gi-Oh! Day events do not require Official KONAMI Judges to supervise them, however some OTS will opt to have an Official KONAMI Judge as it provides players with a better event experience. If you're interested in Judging, you should contact the OTS hosting as soon as possible (use the contact number provided in the [Store Locator](#)). Most OTS are always on the lookout for Judge Staff, so be prepared to provide your full name, contact information, including e-mail and phone number, and a description of your previous Judging experience.

If OTS's choose to have Official KONAMI Judges at their event. All Judges are required to hold Level 1 Rulings Comprehension Certification (RC1) and be registered in the KDE-E Judge Program in order to be eligible to Judge at a Yu-Gi-Oh! Day.

To register, Judges must first pass the online Level 1 Rulings Comprehension test available [here](#). Following their successful completion of the test, they must then follow the instructions in their confirmation e-mail and send in a completed application to join the KDE-E Judge Program. After Judges have passed the RC1 we recommend they also complete the [Policy Comprehension](#) (PC1) test as well.

For more information about the KONAMI Judge Program, please refer to the [KONAMI Judge Program Overview](#).

Q: Whom should I contact for more information about a specific Yu-Gi-Oh! Day event?

Your best resource for answers about a specific Yu-Gi-Oh! Day is the contact information listed on the OTS's [Store Locator](#) listing. KONAMI won't be able to answer questions such as "How do I get to the venue?", "Where should I park?", "When does registration start?", and so forth. For questions such as these, you will need to contact the hosting OTS directly.

If you have more general questions about Yu-Gi-Oh! Day, you can send them to us [here](#). Please be as detailed as possible so we can try to provide you with the answers you're seeking!

At the Yu-Gi-Oh! Day event

Q: Can I buy and sell cards from other participants at the event?

Each Yu-Gi-Oh! Day location may have different buying, selling, or trading policies. Duelists should contact the hosting OTS and inquire about their OTS's policy regarding buying, selling, and trading.

Q: I would like to provide feedback to KONAMI concerning a Yu-Gi-Oh! Day event I attended, who should I contact?

If you attended a Yu-Gi-Oh! Day event and would like to send KONAMI feedback, you can send us an e-mail about the specific event by clicking [here](#). All feedback, including comments about the hosting OTS, the Judges, Event Staff, or the event itself, will be welcome!

All feedback is always kept confidential. Please make sure your e-mail includes which Yu-Gi-Oh! Day you attended, including the OTS name, date and location.

Resource Links and Contact Information

i. Contact information

For Questions please e-mail:

Topic	E-mail
Organised Play	eu-opsupport@konami.com
KDE-E Penalty Support	eu-penaltysupport@konami.com
KDE-E Judge Support	eu-judgesupport@konami.com

ii. Resources

Topic	Link
Official Yu-Gi-Oh! Events web page	UK: https://www.yugioh-card.com/uk/events/ FR: https://www.yugioh-card.com/fr/events/ DE: https://www.yugioh-card.com/de/events/ IT: https://www.yugioh-card.com/it/events/ ES: https://www.yugioh-card.com/es/events/ OC: https://www.yugioh-card.com/oc/events/
OTS Store Locator	UK: https://www.yugioh-card.com/uk/storelocator/ FR: https://www.yugioh-card.com/fr/storelocator/ DE: https://www.yugioh-card.com/de/storelocator/ IT: https://www.yugioh-card.com/it/storelocator/ ES: https://www.yugioh-card.com/es/storelocator/
KDE-E Official Yu-Gi-Oh! TRADING CARD GAME Tournament Policy:	https://img.yugioh-card.com/ygo_cms/ygo/all/uploads/KDE-E_TCG_Tournament_Policy_2_1.pdf
Official Yu-Gi-Oh! Rule Book	https://img.yugioh-card.com/uk/gameplay/detail.php?id=789
Tournament Infractions and Penalties Policy:	https://img.yugioh-card.com/ygo_cms/ygo/all/uploads/Official KDEE Tournament Infractions Penalties Policy V2.pdf
KONAMI Card Game Network	https://cardgame-network.konami.net/ .
NEURON Webpage	https://www.konami.com/yugioh/neuron/en/
Forbidden and Limited List	UK: https://img.yugioh-card.com/uk/gameplay/detail.php?id=1155 FR: https://img.yugioh-card.com/fr/gameplay/detail.php?id=1170 DE: https://img.yugioh-card.com/de/gameplay/detail.php?id=1166 IT: https://img.yugioh-card.com/it/gameplay/detail.php?id=1172 ES: https://img.yugioh-card.com/es/gameplay/detail.php?id=1168 OC: https://img.yugioh-card.com/oc/gameplay/detail.php?id=1155
Card Legality Page	UK: https://img.yugioh-card.com/uk/gameplay/detail.php?id=426 FR: https://img.yugioh-card.com/fr/gameplay/detail.php?id=307 DE: https://img.yugioh-card.com/de/gameplay/detail.php?id=405 IT: https://img.yugioh-card.com/it/gameplay/detail.php?id=368 ES: https://img.yugioh-card.com/es/gameplay/detail.php?id=344 OC: https://img.yugioh-card.com/oc/gameplay/detail.php?id=1386

KDE-E Official Constructed Deck List	https://img.yugioh-card.com/ygo_cms/ygo/all/uploads/YGO_Constructed_Decklist_EN.pdf
KONAMI Judge Program Overview	https://img.yugioh-card.com/uk/gameplay/detail.php?id=783
Remote Duel Best Practice Guide	https://img.yugioh-card.com/ygo_cms/ygo/all/uploads/Remote-Duel-Best-Practice-Guide.pdf
Remote Duel Set Up Guide	https://img.yugioh-card.com/ygo_cms/ygo/all/uploads/Remote-Duel-Set-Up-Guide.pdf