



Konami Digital Entertainment B.V. (KDE-E)
Yu-Gi-Oh! TRADING CARD GAME
2020 WCQ State Championship Frequently Asked Questions (FAQ)

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Basic Information

What are State Championships?

State Championships are Tier 3 Events in which Duelists compete to earn invites to the WCQ: Continental Championship, along with exclusive prizes. Participants in State Championships are held to the highest standards of sportsmanship and are expected to be fully prepared for the event.

What happened to the National Championship?

As of the 2020 WCQ Season, National Championships will no longer take place in Australia and New Zealand, being directly replaced by multiple 2020 State Championship Events.

Where and when are the State Championships?

State Championships will take place in the following locations

Australia	New Zealand
Victoria	North Island
Queensland	South Island
South Australia	
Western Australia	
Tasmania	
New South Wales	

More detailed information can be found, [here](#).

How much does it cost to enter a State Championship?

The registration fee for State Championships should be between AUD/NZD 5 and AUD/NZD 20. For registration fee, Duelists should receive 1 to 4 booster packs of the latest Yu-Gi-Oh! TRADING CARD GAME booster set (1 pack per 5 AUD/NZD).

Who can participate in a State Championship tournament?

State Championships are open events that require no prior qualification.

- State Championships are open to all Duelists whether they are a resident in that state or not.
- State Championships are open to Duelists who already hold an invitation to the WCQ Oceanic Continental Championship.
- Duelists who are suspended from official Yu-Gi-Oh! Organized Play cannot participate in State Championships, attend the venue, or apply to staff the event.
- Tournament Organisers retain the right to refuse entry to Duelists who have engaged in criminal behaviour, such as theft or violent conduct.
- Only Duelists from European, Middle East and African territories can participate in National Championships held in Europe, Middle East and African territories. Duelists from countries outside of Europe, Middle East, Africa and Oceania that host a National Championship cannot participate in European, Middle East and African National Championships and Oceania State Championships. Duelists who wish to participate in a National or State Championship in Europe or Oceania respectively must provide proof of residence in one of the territories.
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What is the format for State Championship tournaments?

State Championship tournaments are Advanced Constructed events, which mean each Duelist must bring their own Deck in order to compete. Decks must be constructed according to the latest Advanced Format guidelines. Please check the “Limited and Forbidden Cards” page <https://www.yugioh-card.com/oc/limited> for more information.

State Championships will be run using Swiss Format, which means all Duelists will play a set number of rounds determined by the number of Duelists enrolled in the tournament. Duelists are not eliminated during the event.

Swiss Rounds for the 2020 State Championship Season

Swiss Rounds for the 2020 State Championship Season	Number of Participants*	Number of Swiss Rounds
4 – 8		3 Rounds of Swiss
9 – 16		4 Rounds of Swiss
17 – 32		5 Rounds of Swiss
33 – 64		6 Rounds of Swiss
65 – 128		7 Rounds of Swiss
129 – 256		8 Rounds of Swiss
257 – 512		9 Rounds of Swiss

After those Swiss rounds, there will be a top cut made (depending on attendance), who will continue to play in single elimination mode.

There will be a playoff between the two semi-finals losers, to determine 3rd and 4th place.

Can I play in more than one State Championship? ***UPDATE***

Competing in more than one State Championship is a violation of the Policy for these events. Doing so may result in losing qualification for the WCQ: Continental Championship and may result in further penalties.

Dragon Duel State Championships are considered State Championships. A participant of a Dragon Duel State Championship may not participate in another State Championship or Dragon Duel State Championship event.

I'm from Australia / New Zealand, can I play in National Championships? ***NEW***

Only Duelists from European, Middle East and African territories can participate in National Championships held in Europe, Middle East and African territories. Duelists from countries outside of Europe, Middle East, Africa and Oceania that host a National Championship cannot participate in European, Middle East and African National Championships and Oceania State Championships.

Duelists who wish to participate in a National or State Championship in Europe or Oceania respectively must provide proof of residence in one of the territories.

Duelists with dual Nationality (Oceania + example, European) may only participate in ONE National Championship or ONE Oceania State Championship, not both.

Dragon Duel State Championships are considered State Championships. A participant of a Dragon Duel State Championship may not participate in another State Championship or Dragon Duel State Championship event.

Will there be Public Events?

Some State Championships will offer additional Public Events. Check with the Tournament Organiser to find out – contact information for the State Championship organisers can be found [here](#).

How long will a State Championship tournament last?

The number of Swiss rounds is determined by the number of Duelists enrolled in the tournament. Rounds in the Yu-Gi-Oh! TRADING CARD GAME are 40 minutes long. Since Duelists can play all rounds in a Swiss tournament, they should expect to be at the event for several hours; many State Championships will span over two days.

What happens if I am not done with my Match after 40 minutes?

Duelists should familiarize themselves with the End of Match procedures prior to attending any event.

Sometimes a Match will not be finished when the time ends for a round. If this happens, it is both Duelists' responsibility to note whose turn it is when time is called. Duelists who require assistance with the End of Match procedures should raise their hand and call for a judge. The judge should be notified that the Match is ongoing and whose turn it is. The judge may or may not stay to supervise the End of Match procedure but should ensure that both Duelists understand the following procedures.

End of Match procedures should follow these three (3) rules:

Rule #1: If time is called while Duelists are in the middle of a Game, the current Game must have a decision (Win, Loss, or Draw)

Rule #2: Once the current Game has concluded with a decision, determine the winner of the Match by determining the number of Game Wins (or Game Losses) each Duelist has for the current Match. The Duelist with the most Game Wins will win the Match.

Swiss Rounds: If both Duelists have the same number of Game Wins, or if time was called in between games of a Match when both Duelists had the same number of Game Wins, then the Match is a Draw.

Single-Elimination Rounds: If both Duelists have the same number of Game Wins, or if time is called in between Games of a Match while both Duelists have the same number of Game Wins, they will begin a new Duel with specific guidelines.

Neither Duelist may use their Side Deck. If time was called in between Games of a Match and at least one Duelist has already accessed their Side Deck, then both Duelists may use their Side Deck.

Duelists must use a random method (die roll, coin flip, etc.) to determine who will go first.

The Duel will continue for a total of four (4) turns, two (2) turns for each Duelist, unless a Duelist manages to win the Duel before the four (4) turns have concluded.

A "turn" is defined as the start of the Draw Phase until the end of the End Phase for a single Duelist.

Once the four (4) turns are completed, Life Point totals are compared and the Duelist with the highest Life Point total wins the Match.

If both Duelists' Life Points are the same after the four (4) turns are completed, then play will continue on a turn-by-turn basis, with the Duelist with the most Life Points at the end of a turn being declared the winner of that Game.

Rule #3: If a win condition occurs during End of Match Procedures, that Duelist wins the current Game.

Keeping these three (3) rules in mind, please follow these instructions when proceeding to End of Match procedures:

Continue with the current Phase of the Game. Once the Phase is over, stop the game.

Determine a Game Winner at this point, with the Duelist with the most Life Points winning the Game.

During Swiss Rounds, if both Duelists' Life Points are the same, the Game is a Draw. Compare Game Wins with the Duelist with the most Game Wins winning the Match. If the Game Win totals are the same, the Match is a Draw.

During Single-Elimination, if both Duelists' Life Points are the same at the end of the current Phase (Step 1 above), finish the current turn. If both Duelists' Life Points are the same at the end of the turn, then play will continue on a turn-by-turn basis, with the Duelist with the most Life Points at the end of a turn being declared the winner of that Game.

Match Draws cannot occur during Single-Elimination Rounds.

Preparing for the event

Can I get a CARD GAME ID number at the State Championship tournament, or will I need to have one before I attend the event?

If a Duelist does not have a CARD GAME ID number, they can get one at the event. If a Duelist already has a CARD GAME ID number but do not remember the 10-digit ID, a registration staff member on-site should be able to assist in finding the correct ID. Duelists should avoid acquiring new CARD GAME IDs if the previous ID can be found.

Duelists can also acquire a CARD GAME ID digitally through [here](#).

Will I need to complete and turn in a Deck List?

Yes. All Duelists participating in a State Championship must turn in a completed Deck List in order to participate. Please check with the onsite Tournament Organiser for additional information regarding the Deck List collection process. Duelists can download the official KDE Deck List at http://www.yugioh-card.com/oc/gameplay/rulings/constructed_deck_list.pdf. Duelists are encouraged to complete their Deck List before arriving at the tournament.

What cards are legal for play?

Please check the page online at <https://www.yugioh-card.com/oc/products/> for an updated look at the legality dates of Yu-Gi-Oh! TRADING CARD GAME product releases as well as the “Card Legality” page [here](#), prior to preparing the Deck for the event.

In addition to checking the tournament legality of a product or cards, Duelists should check the current Advanced Format Forbidden/Limited list. Certain cards in products with tournament-legal dates can sometimes be excluded from the current format.

Can I use OCG cards in my Deck?

No. Cards printed for Asian markets are not legal for play in TCG tournaments.

Can I use foreign language cards in my Deck?

Duelists can use foreign-language copies of legal-for-play cards printed for the TCG market, provided they can show an official translation of the card, kept outside of the Deck and deck box, when asked to do so by an opponent or tournament official.

I've never been to a State Championship tournament, what should I expect?

State Championships are large tournaments and attract competitive Duelists who are attempting to earn World Championship Qualifier invites, State Championship prizes and keeping their Dueling skills honed.

There are several things a Duelist should do to make sure they are prepared before heading to the tournament. Read over the list of things Duelists will need for the tournament to make sure they have everything. Duelists will have a better time at the event if they don't have too many bulky or heavy possessions to carry around, as it can get crowded there on the floor. Duelists should think ahead while they are planning what to bring with them.

When a Duelist get to the event, they will need to register in order to play. Duelists will also need a CARD GAME ID card – this is the ID number used to track them in the tournament. If a Duelist doesn't already have one, they will be able to get one at the tournament.

If a Duelist has a CARD GAME ID and have lost or forgotten it, they can ask the Registration station to look it up for them. If a Duelist has played in a previous event, they may be able to retrieve their number.

Duelists should aim at arriving at least 30 minutes before the State Championship is scheduled to start to ensure they will be properly registered for the tournament.

Duelists will also need a Deck List. A Deck List is required to participate in the State Championship. Duelists can get a Deck List form at the event when they register, or they can download one to fill out ahead of time by clicking on this link https://img.yugioh-card.com/oc/gameplay/rulings/constructed_deck_list.pdf.

Write the name of each card in full and write down how many copies a Duelist has in their Deck.

- Duelists need to make sure their name and CARD GAME ID are on the Deck List.
- Duelists need to make sure their Deck List exactly matches their Deck.
- Duelists need to make sure to write legibly and do not use abbreviations for card names.

Duelists should check with the Head Judge for additional instructions on the Deck List collection process if needed.

Duelists are responsible for paying attention to information from judges and/or tournament staff in order to understand what is going on. If Duelists have questions about the event either beforehand or while they are there, they should check with the Tournament Organiser.

Before heading to the event, all Duelists should read over the KDE Tournament Policy and Penalty Guidelines carefully. These documents tell Duelists what they can and cannot do at an event and give a good idea of what to expect. The guidelines can be found at <http://www.yugioh-card.com/oc/gameplay/>.

When Duelists compete in a State Championship tournament, they'll be held to high standards of play and sportsmanship. Duelists should know how the cards in their Deck work, and should take great care to prepare their Deck, sleeves, and Deck List. Duelists must pay attention to information from judges and/or tournament staff in order to understand what is going on. Duelists are expected to know and understand the information provided in the above policies and guidelines while at a State Championship or any Sanctioned event.

State Championships are excellent places to test their skills, learn more about deck-building and strategy, and see how well they match up against the other Duelists in their area.

What will I need to bring to a State Championship tournament?

Duelists should bring a tournament-legal Deck as described above, along with any tournament supplies they will need, such as paper and pen to track Life Points, dice or counters if they're using cards which require them, extra sleeves to replace any that become damaged, and so forth. If a Duelist has a CARD GAME ID number, they should bring it. Duelists will also need the registration fee for the tournament, as well as money for their incidentals (food, drink, Public Events, etc.). To register Duelists must provide a form of legal identification, so they must bring a passport, school ID, driver's license or similar.

I want to judge at a State Championship, instead of competing as a Duelist, how can I volunteer?

If persons are interested in judging, they should contact the Tournament Organiser for the State Championship as soon as possible. Most Tournament Organisers are always on the lookout for judge staff, so be prepared to provide full name, contact information including email and phone number, and a description of previous judging experience.

Judges are encouraged to take the Level 1 Rulings Comprehension test and Policy Comprehension test available at <http://www.yugioh-card.com/oc/gameplay/judges.html>. Following their successful completion of the test, they should follow the instructions at the above link and register as a judge with KDE.

Whom should I contact for more information about a specific State Championship?

The best resource for answers about a specific State Championship event is the contact number listed on the webpage. KONAMI won't be able to answer questions such as "How do I get to the venue?," "Where should I park?," "When does registration start?," and so forth. For questions such as these, it is best to contact the Tournament Organiser directly.

Prizes and Invites to the WCQ: Oceanic Continental Championship

What are the prizes for State Championships?

Please refer to the table [here](#) - and navigate to 2020 WCQ: State Championships, and click on the State Championship they wish to attend to find out about the prizes they can win at the State Championship they are planning to attend.

How and when will I receive my invite?

A list of Duelists who have earned invites to the WCQ: Oceanic Continental Championship is posted online. The list can be found here: [WCQ 2020 - Invited Duelists List](#)

- Duelists will not receive an invite or certificate via letter mail.
- Duelists will not receive an invite or certificate via email.
- Duelists will not be required to present any kind of certificate in order to enter the WCQ: Oceanic Continental Championship.
- Duelists name and information will be added to the Invite List, and that is proof that they qualified.

If a Duelist has a question about their invite status, they can email eu-opsupport@konami.com and ask KONAMI directly. Please provide full name, CARD GAME ID number, and the date and location of the event at which they qualified, along with the question, so KONAMI can answer quickly and efficiently.

Please remember that invite status information isn't automatically or instantly updated online.

How many Duelists will earn invites at a State Championship?

Please refer to the table [here](#), click on the State Championship to see how many WCQ Invites are awarded at that State Championship.

Please remember that invite status information isn't automatically or instantly updated online.

Will State Championship invites "pass down" if someone who has already earned an invite earns another one?

Yes, invites will pass down for the 2020 State Championship season.

How do qualifications to the WCQ: Oceanic Dragon Duel Championship work?

If a Duelist born 2006 or later earns an invite at a State Championship, they can choose to participate in either the 2020 WCQ: Oceanic Continental Championship or the 2020 WCQ: Oceanic Dragon Duel Championship, which will both take place on the same weekend in the same location. Those Duelists

do not need to decide in which to participate when earning the invite; instead, they will announce their decision when enrolling for either of the two Championships.

Is travel or hotel included with my invite?

Costs for travel and/or accommodation are not included with invites earned at a State Championship – the expenses incurred in attending a World Championship Qualifier tournament will be the responsibility of the Duelist. Only the winner of each country's State Championship, Dragon Duel and Guardian, when applicable, win Flight and Accommodation to the 2020 WCQ: Oceanic Continental Championship.

What is the WCQ VIP Package?

The WCQ VIP Package consists of perks for WCQ State Champions during the WCQ Continental Championship weekend.

This includes:

- Additional Participation Gifts
- Option of Designated Seating during the WCQ Continental Event
- Priority Registration

Additional perks may be announced nearer the event.

I would like to provide feedback to Konami concerning the State Championship I attended, who should I contact?

If a Duelist attended one of the State Championships and would like to send KONAMI feedback, they are welcome to send an e-mail to eu-opsupport@konami.com.