

KONAMI Digital Entertainment, B.V.
Yu-Gi-Oh! TRADING CARD GAME
Trials of the Pharaoh FAQ

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Basic Information

Q: What is Trials of the Pharaoh?

Trials of the Pharaoh are local level events held at participating OTS which attract both casual and competitive Duelists by putting their skills to the test to pass the Trials of the Pharaoh. Duelists complete Challenge Sheets based on the Yu-Gi-Oh! TRADING CARD GAME product associated with the program. Duelists may receive prizes for completing Challenge Sheets. Trials of the Pharaoh are primarily non-competitive events that require minimal staffing on behalf of the OTS and a high standard of sportsmanship from the players.

Only KONAMI Official Tournament Stores (OTS) are permitted to host Trials of the Pharaoh Events.

Trials of the Pharaoh are usually run as casual events, meaning the level of rules enforcement is light to moderate. The primary goal of Trials of the Pharaoh is to encourage all participants to have an enjoyable experience while improving their Dueling ability.

Q: Where and when are Trials of the Pharaoh?

Trials of the Pharaoh will be available for specific products. A list of Participating OTS can be found on the Official Yu-Gi-Oh! Store Locator Page using the Trials of the Pharaoh search tab.

Click [here](#) to find the links section of this document, including the Store Locator.

Q: Who can participate in Trials of the Pharaoh?

Anyone can participate in the Trials of the Pharaoh, unless they are suspended from Official Yu-Gi-Oh! TRADING CARD GAME Organised Play.

The Trials of the Pharaoh are open to players from foreign countries.

OTS retain the right to refuse entry to players, for reasons including but not limited to those who have engaged in criminal behavior, such as theft or violent conduct. OTS may contact KDE-E [here](#) if they have any questions about a player's eligibility to compete.

Any Tournament Official associated with or working an event cannot play in that specific event. This includes, but is not limited to, the Judge Staff, Scorekeeper, Event Staff, Store Owner, and Tournament Organiser.

Suspended persons may not enter the venue during a Trials of the Pharaoh event, no exceptions. If a suspended person is discovered at the venue, they may be charged with offenses including but not limited to trespassing, as well as an extension of their suspension.

Q: What is the attendance capacity for Trials of the Pharaoh?

Due to safety, fire regulations and venue limitations, attendance capacity will vary from location to location. It is advised that you arrive early enough to register or contact the OTS directly to ensure a spot in the Trials of the Pharaoh event. If you have any additional questions, please

contact the hosting OTS directly using their available contact details under the Trials of the Pharaoh Store Locator search tab.

Q: How much does it cost to enter a Trials of the Pharaoh?

A registration fee for a Trials of the Pharaoh may be charged, however this may vary from location to location. Please contact the hosting OTS for more information.

Q: What are the prizes for Trials of the Pharaoh?

Prizing for Trials of the Pharaoh varies depending on which product it is supporting. You will be able to find further information on that Trials of the Pharaoh specific webpage.

Q: What is the Event Structure for Trials of the Pharaoh?

Below is a list of available structures and formats for Trials of the Pharaoh. Some formats may only available for certain product types (for example, some products may not be able to support sealed play).

Structure	Description
Swiss	Duelists are paired off based on each Duelist’s win/loss record. Duelists are not eliminated when they lose a match during Swiss tournaments – instead, they will continue to be paired against Duelists with similar records for all remaining rounds of the event. A Duelist may choose to drop from a Swiss tournament at any time by notifying the official Scorekeeper prior to the pairing of the following round.
Open Dueling	Open Dueling events are casual events that have no set pairings, Win/Loss records, or time limits imposed on Duelists. This format is primarily used for Trials of the Pharaoh and Duelist Leagues.
Local Speed Duel League	This is a series of Local Speed Duel Events, in which you can award prizing (such as Speed Duel OTS Packs) to players at the end of the league

Format	Description
Advanced Constructed	Duelists may compete using their Constructed Format Deck. As Trials of the Pharaoh Events are held after the official product release. Duelists may use cards from the product associated with the program in their Advanced Constructed Decks.
Sealed	Duelists compete using an unmodified version of the product associated with the program.

Tournaments ran must also conform to the [KONAMI Tournament Policy](#) and [Speed Duel Addendum](#).

Q: How long do Trials of the Pharaoh tournaments last?

The length of a Trials of the Pharaoh Tournament will vary, depending on what tournament structure and method OTS have decided to use for their event.

If the event is being held in store and is either Open Dueling or Swiss, then each round will consist of a best 2-out-of-3 game match with a 40-minute time limit. The number of rounds is determined by the number of Duelists enrolled in the tournament. Please contact the OTS for additional details.

If the event is Open Dueling however, this time limit may not be fully enforced.

OTS may also run these events over Remote Duel. This is either as Open Dueling or Swiss. Due to the nature of Remote Duel These events may take a little longer than in-OTS play. For further information, please contact your local OTS.

Q: What happens if I am not done with my Match after 40 minutes?

Sometimes a Match will not be finished when the time ends for a round. If this happens, it is both Duelists' responsibility to note whose turn it is when time is called. Duelists who require assistance with the End of Match procedures, should raise their hand and call for a Judge. The Judge should be notified that the Match is ongoing and whose turn it is. The judge may or may not stay to supervise the End of Match procedure but should ensure that both Duelists understand the following procedures.

End of Match procedures should follow these three (3) rules:

Rule #1: If time is called while Duelists are in the middle of a Game, the current Game must have a decision (Win, Loss, or Draw).

Rule #2: Once the current Game has concluded with a decision, determine the winner of the Match by determining the number of Game Wins (or Game Losses) each Duelist has for the current Match. The Duelist with the most Game Wins will win the Match.

Swiss Rounds: If both Duelists have the same number of Game Wins, or if time was called in between games of a Match when both Duelists had the same number of Game Wins, then the Match is a Draw.

Single-Elimination Rounds: If both Duelists have the same number of Game Wins, or if time is called in between Games of a Match while both Duelists have the same number of Game Wins, they will begin a new Duel with specific guidelines.

- Neither Duelist may use his or her Side Deck. If time was called in between Games of a Match and at least one Duelist has already accessed his or her Side Deck, then both Duelists may use their Side Deck.
- Duelists must use a random method (die roll, coin flip, etc.) to determine who will go first.
- The Duel will continue for a total of four (4) turns, two (2) turns for each Duelist, unless a Duelist manages to win the Duel before the four (4) turns have concluded.
- A "turn" is defined as the start of the Draw Phase until the end of the End Phase for a single Duelist.
- Once the four (4) turns are completed, Life Point totals are compared and the Duelist with the highest Life Point total wins the Match.

- If both Duelists' Life Points are the same after the four (4) turns are completed, then play will continue on a turn-by-turn basis, with the Duelist with the most Life Points at the end of a turn being declared the winner of that Game.

Rule #3: If a win condition occurs during End of Match Procedures, that Duelist wins the current Game.

Keeping these three (3) rules in mind, please follow these instructions when proceeding to End of Match procedures:

- **Continue with the current Phase of the Game. Once the Phase is over, stop the game.**
- Determine a Game Winner at this point, with the Duelist with the most Life Points winning the Game.
- During Swiss Rounds, if both Duelists' Life Points are the same, the Game is a Draw. Compare Game Wins with the Duelist with the most Game Wins winning the Match. If the Game Win totals are the same, the Match is a Draw.
- During Single-Elimination, **if both Duelists' Life Points are the same at the end of the current Phase (Step 1 above), finish the current turn.** If both Duelists' Life Points are the same at the end of the turn, then play will continue a turn-by-turn basis, with the Duelist with the most Life Points at the end of a turn being declared the winner of that Game.

Match Draws cannot occur during Single-Elimination Rounds.

Q: Can I use my own cards in my Deck for Advanced Constructed Format?

Decks must be constructed according to the latest Advanced Format guidelines. (See [here](#) for more information).

Q: Can I use my own cards in my Deck for Sealed?

Only the cards obtained from the product Trials of the Pharaoh is accompanying may be used for Deck-building for Sealed Play. Using cards not obtained in the product directly given is considered cheating.

Q: Will I need to complete and provide a Deck List?

OTS may decide if they wish to use Deck Lists. If Sealed, this is included with the product. Please check with the Tournament Organiser at the hosting OTS.

Q: Can I attend more than one Trials of the Pharaoh?

Each player may enter in the Trials of the Pharaoh once per location. Purchasing multiple Trials of the Pharaoh entries throughout the course of the program at the same location is not allowed. This is to give as many different Duelists a chance to pass the Trials of the Pharaoh.

Q: Can I get a CARD GAME ID number (previously referred to as COSSY ID) at the Trials of the Pharaoh, or will I need to have one before I attend the event?

In some cases, a CARD GAME ID is required to participate. If the OTS is hosting a tournament during the Trials of the Pharaoh and you wish to participate. You will need a valid CARD GAME ID.

If you previously had a COSSY ID, that same number will carry over as your CARD GAME ID. You will still need to register online at [cardgame-network](https://cardgame-network.com).

If you do not remember your previous 10-digit ID, a registration staff member on-site could be able to assist in finding your CARD GAME ID, provided you have visited the OTS before. Duelists should avoid acquiring new CARD GAME IDs if the previous ID can be found.

If you do not have a CARD GAME ID number, you can get one by asking the hosting OTS for a CARD GAME ID card, using our Duel support app [NEURON](#) or online at [cardgame-network](https://cardgame-network.com). If the OTS is running a pre-sale only event, a CARD GAME ID may not be required.

Preparing for The Trials of the Pharaoh

Q: What will I need to bring to a Trials of the Pharaoh?

You should bring any Dueling supplies you will need, such as pen and paper to track Life Points, dice or counters, extra sleeves to replace any that become damaged, and so forth. If you have a CARD GAME ID number, you should bring your number in case the OTS will need it. You'll also need the registration fee for the Trials of the Pharaoh (if there is a Registration Fee), as well as money for any incidentals (food, drink, etc.).

We recommend the use of our new Duel support app [NEURON](#)!

Q: What if I lost an item at a Trials of the Pharaoh?

Duelists are responsible for looking after their own belongings at Trials of the Pharaoh. KONAMI Digital Entertainment B. V., OTS, Staff, and Judges bear no responsibility for, and cannot be held liable for, any loss, theft or damage to the person or personal property of any attendee.

Duelists who lost items should seek the Lost & Found on-site. If the item is not found on-site, Duelists are encouraged to contact the OTS within a 60-day period on the chance the lost item has been handed in.

Q: If I've never been to a Trials of the Pharaoh, what should I expect

Trials of the Pharaoh are local level events held at participating OTS which attract both casual and competitive Duelists by putting their skills to the test to pass the Trials of the Pharaoh.

There are several things you can do to make sure you are prepared before heading to the Trials of the Pharaoh.

Read over the list of things you will need for the event, and make sure you have everything. You'll have a better time at the event if you don't have too many bulky or heavy possessions to carry around, as it can get crowded there on the floor. Think ahead while you are planning what to bring with you.

When you get to the event, you will need to register to participate. Please check with a Staff member on site for instructions regarding registration.

We recommend you arrive early at the event to avoid any issues with registration for the event. If you will be late for the event, please contact the OTS using the contact information listed on the Store Locator.

Prizing and Challenge Sheets are limited, and are available on a first come, first served basis, so we recommend making sure you are correctly registered to avoid disappointment.

Duelists are responsible for paying attention to information from Judges and/or Tournament Staff to understand what is going on. If Duelists have questions about the event either beforehand or while they are there, they should check with the OTS.

Before heading to the event, all Duelists should read over the [KDE-E Tournament Policy](#), [Speed Duel Addendum](#) and [Penalty Guidelines](#) carefully. These documents provide information on what you can and cannot do at an event and give you a good idea of what to expect.

Q: I want to Judge at a Trials of the Pharaoh, instead of competing as a Duelist – how do I request to participate?

Trials of the Pharaoh do not require Official KONAMI Judges to supervise Open Dueling, however some OTS will opt to have an Official KONAMI Judge as it provides players with a better event experience. If you're interested in Judging, you should contact the OTS hosting the Trials of the Pharaoh as soon as possible (use the contact number provided in the Trials of the Pharaoh [Store Locator](#)). Most OTS are always on the lookout for Judge Staff, so be prepared to provide your full name, contact information, including e-mail and phone number, and a description of your previous Judging experience.

Q: Whom should I contact for more information about a specific Trials of the Pharaoh?

Your best resource for answers about a specific Trials of the Pharaoh is the contact number listed on the Trials of the Pharaoh [Store Locator](#) listing. KONAMI won't be able to answer questions such as "How do I get to the venue?," "Where should I park?," "When does registration start?," and so forth. For questions such as these, you will need to contact the hosting OTS directly. If you have more general questions about Trials of the Pharaoh, you can send them to us [here](#). Please be as detailed as possible so we can try to provide you with the answers you're seeking!

At the Trials of the Pharaoh

Q: How long will the Trials of the Pharaoh last?

To find out the length of each Trials of the Pharaoh, please visit the Official Yu-Gi-Oh! TRADING CARD GAME website [here](#).

Q: Can I buy and sell cards from other participants at the event?

Each Trials of the Pharaoh location may have different buying, selling, or trading policies. Duelists should contact the hosting OTS and inquire about their store policy regarding buying, selling, and trading.

Q: I would like to provide feedback to KONAMI concerning the Trials of the Pharaoh I attended, who should I contact?

If you attended a Trials of the Pharaoh and would like to send us feedback, you can send us an e-mail about the specific event by clicking [here](#). All feedback, including comments about the hosting OTS, the Judges, or the event itself, will be welcome! All feedback is always kept

confidential. Please make sure your e-mail includes which Trials of the Pharaoh you attended, including date and location.

Contact Information

A. Contact information

For Questions please e-mail:

Topic	E-mail
Organised Play	eu-opsupport@konami.com
KDE-E Penalty Support	eu-penaltysupport@konami.com

B. Resources

Topic	Link
Official Yu-Gi-Oh! Events web page	UK: https://www.yugioh-card.com/uk/events/ FR: https://www.yugioh-card.com/fr/events/ DE: https://www.yugioh-card.com/de/events/ IT: https://www.yugioh-card.com/it/events/ ES: https://www.yugioh-card.com/es/events/ OC: https://www.yugioh-card.com/oc/events/
OTS Store Locator	UK: https://www.yugioh-card.com/uk/storelocator/ FR: https://www.yugioh-card.com/fr/storelocator/ DE: https://www.yugioh-card.com/de/storelocator/ IT: https://www.yugioh-card.com/it/storelocator/ ES: https://www.yugioh-card.com/es/storelocator/
KDE-E Official Yu-Gi-Oh! TRADING CARD GAME Tournament Policy:	https://img.yugioh-card.com/ygo_cms/ygo/all/uploads/KDE-E_TCG_Tournament_Policy_2_0.pdf
KDE-E Official Yu-Gi-Oh! TRADING CARD GAME Tournament Policy – Speed Duel Addendum:	https://img.yugioh-card.com/ygo_cms/ygo/all/uploads/KDE-E_TCG_Tournament_Policy_Speed_Duel_Addendum_V1.0.pdf
Tournament Infractions and Penalties Policy:	https://img.yugioh-card.com/ygo_cms/ygo/all/uploads/Official KDEE Tournament Infractions Penalties Policy V2.pdf
KONAMI Card Game Network	https://cardgame-network.konami.net/ .
NEURON Download Link	https://www.konami.com/yugioh/neuron/en/
Forbidden and Limited List	https://img.yugioh-card.com/uk/gameplay/detail.php?id=1155