

**Konami Digital Entertainment, B.V. (KONAMI)**  
**Yu-Gi-Oh! TRADING CARD GAME**  
**Charity Events**  
In Effect as of October 20, 2022

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## **Basic Information**

### **Q: What are Charity Events?**

Charity Events are run as casual events, meaning the level of rules enforcement is light to moderate. The primary goal of Charity Events is to encourage all participants to have an enjoyable experience while helping others.

### **Q: Where and when are Charity Events?**

A list of Participating OTS can be found on the Official OTS Store Locator Page using the Charity Events tag.

Click [here](#) to find the links section of this document, including the Store Locator.

### **Q: Who can attend Charity Events?**

Anyone can participate in Charity Events, unless they are suspended from official Organised Play.

OTS retain the right to refuse entry to players, for reasons including but not limited to those who have engaged in criminal behaviour, such as theft or violent conduct. OTS may contact KDE-E here if they have any questions about a player's eligibility to compete.

Any Tournament Official associated with or working an event cannot play in that specific event. This includes, but is not limited to, the Judge Staff, Scorekeeper, Event Staff, Store Owner, and Tournament Organiser.

Suspended persons may not enter the venue during a Charity Event, no exceptions. If a suspended person is discovered at the venue, they may be charged with offenses including but not limited to trespassing, as well as an extension of their suspension.

### **Q: What is the attendance capacity for Charity Events?**

Due to safety regulations OTS may have different attendance capacities. It is advised that you contact the OTS beforehand or arrive early enough to register for the Charity Event so that you can ensure a spot in the event. If you have any additional questions, please contact the hosting OTS directly using their available contact details.

### **Q: How can I enter a Charity Event?**

Participating in a Charity Event is different than other events. The requirement for entry is through item donation. Please see further information in "How do Charity Events Work".

Donated items can be canned goods, toys or other supplies (depending on the Charity Event). Please see the event page for further information.

### **Q: How do Charity Events work?**

To participate, Duelists will provide items for donation, this allows them entry into the Charity Event.

Duelists will receive an OTS Pack each time they win a match, up to a maximum of 3. These packs will be distributed at the end of the tournament.

Further information on these event types is provided later in this document.

**Q: How many items do I need to donate?**

The number of items a Duelist is required to donate to participate in a Charity Event may be different depending on the Charity Event and the country the event takes place in. The number of items required to participate will be available on the associated Event page.

**Q: I'd like to donate more, is this possible?**

Any Duelist that wishes to donate additional goods can do so!

**Q: What is the Event Structure for Charity Events?**

Below is a list of available structures and formats for Charity Events:

Structure	Description
Open Dueling	Open Dueling events are casual events that have no set pairings, win/loss records, or time limits imposed on Duelists. This format is recommended for less competitively focused tournaments.
Swiss	Duelists are paired off based on each Duelist's win/loss record. Duelists are not eliminated when they lose a match during Swiss tournaments – instead, they will continue to be paired against Duelists with similar records for all remaining rounds of the event. Duelists may choose to drop from a Swiss tournament at any time by either filling out the proper information on a Match Result slip, or by notifying the official Scorekeeper prior to the pairing of the following round.

**Q: Can an OTS only host Charity Events as tournaments?**

Some OTS may be hosting Charity Events, but due to local Laws and Regulations due to COVID-19 they may be doing it slightly differently.

Structure	Description
In-person event	OTS may run these events like regular in-person tournaments.
Remote Duels	OTS can offer Remote Duels as a Tournament option for Charity Events. Please check with your OTS how they're hosting their Remote Duels

**Q: How long do Charity Events tournaments last?**

Each round will consist of a best 2-out-of-3 game Match, with a 40-minute time limit. The number of rounds is determined by the number of Duelists enrolled in the tournament. Please contact the OTS for additional details.

If the OTS has chosen to run the event using Swiss Rounds, the following chart must be used:

Number of Duelists*	Number of Swiss Rounds	Playoff Top Cut (if advertised)
4 – 8	3 Rounds of Swiss	None
9 – 16	4 Rounds of Swiss	Top 4
17 – 32	5 Rounds of Swiss	Top 4
33 or More	6 Rounds of Swiss	Top 8

\*Number of Participants is based on how many total participants are enrolled in the tournament once Registration closes. All Duelists added to the event after registration closes should not affect the number of Swiss Rounds. Playoff Top Cut is based on the total number of enrolled participants, which includes any late Registrations.

Examples	<i>After registration closes, 32 Duelists have registered for the Charity Events tournament. This means that the Charity Events tournament will have 5 Rounds of Swiss. Two Duelists register late, beginning the tournament with a Round 1 Match Loss. Even though this brings the attendance total to 34, only 5 Rounds of Swiss are played. If a Playoff Top Cut has been advertised, the Playoff Top Cut will go from Top 4 to Top 8.</i>
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**Q: What happens if I am not done with my Match after 40 minutes?**

Sometimes a Match will not be finished when the time ends for a round. If this happens, it is both Duelists' responsibility to note whose turn it is when time is called. Duelists who require assistance with the End of Match procedures, should raise their hand and call for a Judge. The Judge should be notified that the Match is ongoing and whose turn it is. The judge may or may not stay to supervise the End of Match procedure but should ensure that both Duelists understand the following procedures.

End of Match procedures should follow these three (3) rules:

**Rule #1:** If time is called while Duelists are in the middle of a Game, the current Game must have a decision (Win, Loss, or Draw).

**Rule #2:** Once the current Game has concluded with a decision, determine the winner of the Match by determining the number of Game Wins (or Game Losses) each Duelist has for the current Match. The Duelist with the most Game Wins will win the Match.

Swiss Rounds: If both Duelists have the same number of Game Wins, or if time was called in between games of a Match when both Duelists had the same number of Game Wins, then the Match is a Draw.

Single-Elimination Rounds: If both Duelists have the same number of Game Wins, or if time is

called in between Games of a Match while both Duelists have the same number of Game Wins, they will begin a new Duel with specific guidelines.

- Neither Duelist may use his or her Side Deck. If time was called in between Games of a Match and at least one Duelist has already accessed his or her Side Deck, then both Duelists may use their Side Deck.
- Duelists must use a random method (die roll, coin flip, etc.) to determine who will go first.
- The Duel will continue for a total of four (4) turns, two (2) turns for each Duelist, unless a Duelist manages to win the Duel before the four (4) turns have concluded.
- A "turn" is defined as the start of the Draw Phase until the end of the End Phase for a single Duelist.
- Once the four (4) turns are completed, Life Point totals are compared and the Duelist with the highest Life Point total wins the Match.
- If both Duelists' Life Points are the same after the four (4) turns are completed, then play will continue on a turn-by-turn basis, with the Duelist with the most Life Points at the end of a turn being declared the winner of that Game.

**Rule #3:** If a win condition occurs during End of Match Procedures, that Duelist wins the current Game.

Keeping these three (3) rules in mind, please follow these instructions when proceeding to End of Match procedures:

- **Continue with the current Phase of the Game. Once the Phase is over, stop the game.**
- Determine a Game Winner at this point, with the Duelist with the most Life Points winning the Game.
- During Swiss Rounds, if both Duelists' Life Points are the same, the Game is a Draw. Compare Game Wins with the Duelist with the most Game Wins winning the Match. If the Game Win totals are the same, the Match is a Draw.
- During Single-Elimination, **if both Duelists' Life Points are the same at the end of the current Phase (Step 1 above), finish the current turn.** If both Duelists' Life Points are the same at the end of the turn, then play will continue a turn-by-turn basis, with the Duelist with the most Life Points at the end of a turn being declared the winner of that Game.

**Match Draws cannot occur during Single-Elimination Rounds.**

**Q: Will I need to complete and provide a Deck List?**

OTS may decide if they wish to use Deck Lists. Please check with the Tournament Organiser at the hosting OTS.

**Q: Can I attend more than one Charity Event?**

Duelists can attend more than one Charity Event. Please check with the OTS the number of entries they can accept.

Click [here](#) to find the links section of this document, including the Store Locator with contact information for participating OTS.

**Q: Can I get a CARD GAME ID number at the Charity Events, or will I need to have one before I attend the event?**

In some cases, a CARD GAME ID is required to participate. If the OTS is hosting one or more tournaments during the Charity Events and you wish to participate in a tournament, you will need a valid CARD GAME ID.

If you previously had a COSSY ID, that same number will carry over as your CARD GAME ID. You will still need to register online at [cardgame-network](https://cardgame-network.com).

If you do not remember your previous 10-digit ID, a registration staff member on-site could be able to assist in finding your CARD GAME ID, provided you have visited the OTS before. Duelists should avoid acquiring new CARD GAME IDs if the previous ID can be found.

If you do not have a CARD GAME ID number, you can get one by asking the hosting OTS for a CARD GAME ID card, using our Duel support app [NEURON](https://neuron.com) or online at [cardgame-network](https://cardgame-network.com). If the OTS is running a pre-sale only event, a CARD GAME ID may not be required.

## **Preparing For The Charity Events**

**Q: What will I need to bring to a Charity Event tournament?**

You should bring any Dueling supplies you will need, such as pen and paper to track Life Points, dice or counters, extra sleeves to replace any that become damaged, and so forth. If you have a CARD GAME ID number, you should bring your number in case the OTS will need it. Please check with the OTS what items you'll need to bring to donate, as well as money for any incidentals (food, drink, etc.).

We recommend the use of our Yu-Gi-Oh! TCG official support app [NEURON](https://neuron.com).

**Q: My OTS is hosting Remote Duel Tournaments, what will I need?**

For Remote Duel Charity Events, Duelists are required to have their Remote Duel setup in place, you can find more information [here](#).

Please check with your OTS the specific rules to their Discord Channel.

We recommend the use of our Yu-Gi-Oh! TCG official support app [NEURON](https://neuron.com) for additional support like calculator, dice roll and coin flip.

**Q: What if I lost an item at a Charity Event?**

Duelists are responsible for looking after their own belongings at Charity Events. Konami Digital Entertainment B. V., OTS, Staff, and Judges hold no responsibility for, and cannot be held liable for, any loss, theft or damage to the person or personal property of any attendee.

Duelists who lose personal property at an event should speak with the Tournament Organiser.

**Q: Where can I find more information on the Best Practices for Remote Duel?**

Please find the full information on Best Practices for Remote Duel [here](#).

**Q: If I've never been to a Charity Event, what should I expect?**

Charity Events are local level events held at participating OTS and attract both casual and competitive Duelists who want to help others.

Please check with a Staff member on site for instructions regarding registration.

Please login early enough before the Charity Event is scheduled to start to ensure you will be properly registered for the event. Supplies are limited and are available on a first come, first served basis.

Duelists are responsible for paying attention to information from Judges and/or Tournament Staff in order to understand what is going on. If Duelists have questions about the event either beforehand or while they are there, they should check with the OTS.

All Duelists should read over the [KDE-E Tournament Policy](#) and [Penalty Guidelines](#) carefully. These documents provide information on what you can and cannot do at an event and give you a good idea of what to expect.

**Q: I want to judge at a Charity Event, instead of competing as a Duelist – how do I request to participate?**

Charity Events do not require Official KONAMI Judges. Some OTS will opt to have an Official Konami Judge as it provides players with a better event experience. If you're interested in Judging, you should contact the OTS hosting the Charity Events as soon as possible (use the contact number provided in the Charity Events [Store Locator](#)). Most OTS are always on the lookout for Judge Staff, so be prepared to provide your full name, contact information, including e-mail and phone number, and a description of your previous Judging experience.

**Q: Whom should I contact for more information about a specific Charity Event?**

Your best resource for answers about a specific Charity Events is the contact number listed on the Charity Events [Store Locator](#) listing. KONAMI won't be able to answer questions such as "How do I get to the venue?," "Where should I park?," "When does registration start?," and so forth. For questions such as these, you will need to contact the hosting OTS directly. If you have more general questions about Charity Events, you can send them to us [here](#). Please be as detailed as possible so we can try to provide you with the answers you're seeking!

## **At the Charity Events**

**Q: How long will the Charity Events last?**

Please contact the hosting OTS for exact date(s) and time(s) for their Charity Events.

**Q: I would like to provide official feedback concerning the Charity Events I attended, who should I contact?**

If you attended a Charity Events and would like to send us feedback, you can send us an email about the specific event by clicking [here](#). All feedback, including comments about the hosting OTS, the Judges, or the event itself, will be welcome! All feedback is always kept confidential. Please make sure your e-mail includes which Charity Events you attended, including date and location.



## Contact Information

### A. Contact information

For Questions please e-mail:

Topic	E-mail
Organised Play	<a href="https://eu-support.konami.com/hc/en-gb/categories/115001814428-Yu-Gi-Oh-">https://eu-support.konami.com/hc/en-gb/categories/115001814428-Yu-Gi-Oh-</a>

### B. Resources

Topic	Link
Official Yu-Gi-Oh! Events web page	UK: <a href="https://www.yugioh-card.com/uk/events/">https://www.yugioh-card.com/uk/events/</a> FR: <a href="https://www.yugioh-card.com/fr/events/">https://www.yugioh-card.com/fr/events/</a> DE: <a href="https://www.yugioh-card.com/de/events/">https://www.yugioh-card.com/de/events/</a> IT: <a href="https://www.yugioh-card.com/it/events/">https://www.yugioh-card.com/it/events/</a> ES: <a href="https://www.yugioh-card.com/es/events/">https://www.yugioh-card.com/es/events/</a> OC: <a href="https://www.yugioh-card.com/oc/events/">https://www.yugioh-card.com/oc/events/</a>
OTS Store Locator	UK: <a href="https://www.yugioh-card.com/uk/storelocator/">https://www.yugioh-card.com/uk/storelocator/</a> FR: <a href="https://www.yugioh-card.com/fr/storelocator/">https://www.yugioh-card.com/fr/storelocator/</a> DE: <a href="https://www.yugioh-card.com/de/storelocator/">https://www.yugioh-card.com/de/storelocator/</a> IT: <a href="https://www.yugioh-card.com/it/storelocator/">https://www.yugioh-card.com/it/storelocator/</a> ES: <a href="https://www.yugioh-card.com/es/storelocator/">https://www.yugioh-card.com/es/storelocator/</a>
KDE-E Official Yu-Gi-Oh! TRADING CARD GAME Tournament Policy:	<a href="https://img.yugioh-card.com/ygo_cms/ygo/all/uploads/KDE-E_TCG_Tournament_Policy_2_1.pdf">https://img.yugioh-card.com/ygo_cms/ygo/all/uploads/KDE-E_TCG_Tournament_Policy_2_1.pdf</a>
KDE-E Official Yu-Gi-Oh! TRADING CARD GAME Tournament Policy – COVID-19 Addendum:	<a href="https://img.yugioh-card.com/ygo_cms/ygo/all/uploads/Official-KDE-E-Yu-Gi-Oh-TRADING-CARD-GAME-Tournament-Policy-COVID-19-Addendum.pdf">https://img.yugioh-card.com/ygo_cms/ygo/all/uploads/Official-KDE-E-Yu-Gi-Oh-TRADING-CARD-GAME-Tournament-Policy-COVID-19-Addendum.pdf</a>
Tournament Infractions and Penalties Policy:	<a href="https://img.yugioh-card.com/ygo_cms/ygo/all/uploads/Official_KDEE_Tournament_Infractions_Penalties_Policy_V2.1.pdf">https://img.yugioh-card.com/ygo_cms/ygo/all/uploads/Official KDEE Tournament Infractions Penalties Policy V2.1.pdf</a>
KONAMI Card Game Network	<a href="https://cardgame-network.konami.net/">https://cardgame-network.konami.net/</a>
NEURON Download Link	<a href="https://www.konami.com/yugioh/neuron/en/">https://www.konami.com/yugioh/neuron/en/</a>
Forbidden and Limited List	<a href="https://img.yugioh-card.com/uk/limited">https://img.yugioh-card.com/uk/limited</a>