

Konami Digital Entertainment B.V. (KDE)
Yu-Gi-Oh! TRADING CARD GAME
2018 Local Legend Duelist Series Qualifiers FAQ

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Basic Information

What are LLDS events? ***Updated***

Local Legend Duelist Series (LLDS) is a Yu-Gi-Oh! TCG Organised Play Program. It is split into two types of event – LLDS Qualifiers, and the LLDS Finals. LLDS Qualifiers will award Duelists with exclusive prizing, as well as LLDS Finals invitations.

The LLDS Finals are an invite only event – available to the top performing Duelists during the LLDS qualification season. A Duelist may only participate in **one** LLDS Final.

LLDS Qualifiers and the LLDS Finals are Tier 2 events.

Where and when are the LLDS Qualifier events?

A list of dates and locations for currently scheduled LLDS events can be found online at <http://yugioh-card.com> (section “Events”). New dates will be added to the calendar on a regular basis.

How much does it cost to enter LLDS Qualifier events?

For LLDS Qualifiers events using the Advanced Constructed format, entry fee must be between EUR 4 and EUR 20 (or local equivalent). All players entering an Advanced Constructed LLDS Qualifiers will receive an appropriate number of boosters as participation prize.

Who can participate in a LLDS Qualifier events?

Anyone can participate in a LLDS Qualifiers event unless they are suspended from official Yu-Gi-Oh! Organized Play, or any tournament official associated with the LLDS Qualifiers event. This includes, but is not limited to, the Judge Staff, Scorekeeper, Registration Staff, and Tournament Organizer.

A list of suspended players can be found at <http://www.yugioh-card.com>

LLDS events are open to players from foreign countries.

Tournament Organizers retain the right to refuse entry to players who have engaged in criminal behaviour, such as theft or violent conduct.

What is the format for LLDS Qualifier events? ***Updated***

LLDS Qualifier events run as Advanced Constructed. Sealed Pack Play is not supported format for the LLDS 2018 Season.

LLDS Qualifier events will be run using Swiss Format, or Swiss with Top-Cut. Swiss Format means all Duelists will play a set number of rounds determined by the number of Duelists enrolled in the tournament. Duelists are not eliminated during the event.

Swiss Rounds for the 2018 LLDS Qualifiers

Number of Participants*	Number of Swiss Rounds
4 – 8	3 Rounds of Swiss
9 – 16	4 Rounds of Swiss
17 – 32	5 Rounds of Swiss
33 – 64	6 Rounds of Swiss
65 – 128	7 Rounds of Swiss
129 – 256	8 Rounds of Swiss
257 – 512	9 Rounds of Swiss
513 – 1024	10 Rounds of Swiss
1025 – 2048	11 Rounds of Swiss
2049 or More	12 Rounds of Swiss

The Tournament Organizer can choose to run an event as Swiss with Top-Cut, which includes a single-elimination playoff after those Swiss rounds, Tournament Organisers should communicate with players before the start of the event whether or not there will be a top cut. Qualifications and LLDS-specific prizes will be given out at the end of the tournament, depending what was announced at the start of the event.

Can I play in more than one LLDS Qualifier event?

Duelists can compete in any number of LLDS Qualifiers – whether they have received an invite for the LLDS Finals event or not.

I would like to provide feedback to Konami concerning the LLDS Qualifier event I attended, who should I contact?

If you attended one of our LLDS Qualifiers and would like to send us feedback, you are welcome to send us an e-mail to eu-opsupport@konami.com

Will there be Public Events?

Some LLDS Qualifier or Finals events may offer additional Public Events. Check with your Tournament Organizer to find out.

How long will the LLDS Qualifier event last?

The number of Swiss rounds is determined by the number of Duelists enrolled in the tournament. Rounds in the Yu-Gi-Oh! TRADING CARD GAME are 40 minutes long. Since you can play all rounds in a Swiss tournament, you should expect to be at the event for several hours.

What happens if I am not done with my Match after 40 minutes? *Updated*

Starting on June 1st, 2018, all Yu-Gi-Oh! TCG Organized Play will use brand-new End of Match procedures. Duelists should familiarize themselves with the new End of Match procedures prior to attending any event.

Sometimes a Match will not be finished when the time ends for a round. If this happens, it is both Duelists' responsibility to note whose turn it is when time is called. Duelists who require assistance with the End of Match procedures should raise their hand and call for a judge. The judge should be notified that the Match is ongoing and whose turn it is. The judge may or may not stay to supervise the End of Match procedure, but should ensure that both Duelists understand the following procedures.

End of Match procedures should follow these three (3) rules:

Rule #1: If time is called while Duelists are in the middle of a Game, the current Game must have a decision (Win, Loss, or Draw)

Rule #2: Once the current Game has concluded with a decision, determine the winner of the Match by determining the number of Game Wins (or Game Losses) each Duelist has for the current Match. The Duelist with the most Game Wins will win the Match.

Swiss Rounds: If both Duelists have the same number of Game Wins, or if time was called in between games of a Match when both Duelists had the same number of Game Wins, then the Match is a Draw. Single-Elimination Rounds: If both Duelists have the same number of Game Wins, or if time is called in between Games of a Match while both Duelists have the same number of Game Wins, they will begin a new Duel with specific guidelines.

Neither Duelist may use his or her Side Deck. If time was called in between Games of a Match and at least one Duelist has already accessed his or her Side Deck, then both Duelists may use their Side Deck. Duelists must use a random method (die roll, coin flip, etc.) to determine who will go first.

The Duel will continue for a total of four (4) turns, two (2) turns for each Duelist, unless a Duelist manages to win the Duel before the four (4) turns have concluded.

A "turn" is defined as the start of the Draw Phase until the end of the End Phase for a single Duelist. Once the four (4) turns are completed, Life Point totals are compared and the Duelist with the highest Life Point total wins the Match.

If both Duelists' Life Points are the same after the four (4) turns are completed, then play will continue on a turn-by-turn basis, with the Duelist with the most Life Points at the end of a turn being declared the winner of that Game.

Rule #3: If a win condition occurs during End of Match Procedures, that Duelist wins the current Game.

Keeping these three (3) rules in mind, please follow these instructions when proceeding to End of Match procedures:

Continue with the current Phase of the Game. Once the Phase is over, stop the game.

Determine a Game Winner at this point, with the Duelist with the most Life Points winning the Game.

During Swiss Rounds, if both Duelists' Life Points are the same, the Game is a Draw. Compare Game Wins with the Duelist with the most Game Wins winning the Match. If the Game Win totals are the same, the Match is a Draw.

During Single-Elimination, if both Duelists' Life Points are the same at the end of the current Phase (Step 1 above), finish the current turn. If both Duelists' Life Points are the same at the end of the turn, then play will continue on a turn-by-turn basis, with the Duelist with the most Life Points at the end of a turn being declared the winner of that Game.

Match Draws cannot occur during Single-Elimination Rounds.

Preparing for the event

Can I get a KCGN ID number at the LLDS Qualifier events, or will I need to have one before I attend the event?

If you do not have a KCGN ID number, you can get one at the event. If you already have a KCGN ID number but do not remember the 10-digit ID, a registration staff member on-site should be able to assist in finding your correct ID. Duelists should avoid acquiring new KCGN IDs if the previous ID can be found.

Will I need to complete and turn in a Deck List?

For all LLDS Qualifier events run in Advanced Constructed format, Duelists must turn in a completed Deck List in order to participate. Please check with the onsite Tournament Organizer for additional information in regards to the Deck List collection process. Duelists can download the official KDE Deck List at http://www.yugioh-card.com/uk/gameplay/rulings/constructed_deck_list.pdf.

Duelists are encouraged to complete their Deck List before arriving at the tournament.

What cards are legal for play?

Please check the "Products" page online at <http://www.yugioh-card.com> for an updated look at the legality dates of Yu-Gi-Oh! TRADING CARD GAME product releases, **prior to preparing your Deck for the event.**

In addition to checking the tournament legality of a product, please check the current Advanced Format Forbidden/Limited list. Certain cards in products with tournament-legal dates can sometimes be excluded from the current format.

Can I use OCG cards in my Deck?

No. Cards printed for Asian markets are not legal for play in TCG tournaments.

Can I use foreign language cards in my Deck?

You can use foreign-language copies of legal-for-play cards printed for the TCG market, as long as you can show an official translation of the card, kept outside of your Deck, when asked to do so by an opponent or tournament official.

If I've never been to a LLDS tournament, what should I expect?

LLDS Qualifier events are run similar to local tournaments, with exception that Duelists are held to a higher standard of play.

There are a lot of things you should do to make sure you are prepared before heading to the tournament.

Read over the list of things you will need for the tournament, and make sure you have everything. You'll have a better time at the event if you don't have too many bulky or heavy possessions to carry around, as it can get crowded there on the floor. Think ahead while you are planning what to bring with you.

When you get to the event, you will need to register in order to play. You will also need a KCGN ID card – this is the ID number used to track you in the tournament. If you don't already have one, you will be able to get one at the tournament.

If you have a KCGN ID and have lost or forgotten it, you can ask the Registration station to look it up for you. If you've played in a previous event, they may be able to retrieve your number.

Please arrive at least 30 minutes before the LLDS Qualifier event is scheduled to start to ensure you will be properly registered for the tournament.

You will also need a Deck List. A Deck List is required to participate in the LLDS Qualifier event. You can get a Deck List form at the event when you register, or you can download one to fill out ahead of time by clicking on this link: http://www.yugioh-card.com/uk/gameplay/rulings/constructed_deck_list.pdf. Write the name of each card in full, and write down how many copies you have in your Deck.

- Make sure your name and KCGN ID are on your Deck List.
- Make sure your Deck List exactly matches your Deck.
- Write legibly and do not use abbreviations for card names.

Please check with the Head Judge for additional instructions on the Deck List collection process.

Duelists are responsible for paying attention to information from judges and/or tournament staff in order to understand what is going on. If Duelists have questions about the event either beforehand or while they are there, they should check with the Tournament Organizer.

Before heading to the event, all Duelists should read over the KDE Tournament Policy and Penalty Guidelines carefully. These documents tell you what you can and cannot do at an event, and give you a good idea of what to expect. You may find these Guidelines at <http://yugioh-card.com/uk/gameplay/>

When you compete in a LLDS event, you'll be held to high standards of play and sportsmanship. You should know how the cards in your Deck work, and should take great care to prepare your Deck, sleeves, and Deck List. Duelists must pay attention to information from judges and/or tournament staff in order to understand what is going on. Duelists are expected to know and understand the information provided in the above policies and guidelines while at LLDS events or any Sanctioned event.

LLDS events are excellent places to test your skills, learn more about deck-building and strategy, and see how well you match up against the other Duelists in your area.

What will I need to bring to a LLDS Qualifier event?

You should bring a tournament-legal Deck as described above, along with any tournament supplies you will need, such as paper and pen to track Life Points, dice or counters if you are using cards which require them, extra sleeves to replace any that become damaged, and so forth. If you have a KCGN ID number, you should bring your number and barcode. You'll also need the entry fee for the tournament, as well as money for your incidentals (food, drink, Public Events, etc.).

I want to judge at a LLDS Qualifier event, how can I volunteer?

If you're interested in judging, you should contact the Tournament Organizer for the LLDS Qualifier event as soon as possible. Most Tournament Organizers are always on the lookout for judge staff, so be prepared to provide your full name, contact information including email and phone number, and a description of your previous judging experience.

Judges are encouraged to take the Level 1 Rulings Comprehension test available at <http://www.yugioh-card.com/uk/gameplay/judges.html>. Following their successful completion of the test, they should follow the instructions at the above link and register as a judge with KDE.

Whom should I contact for more information about a specific LLDS Qualifier event?

Your best resource for answers about a specific LLDS Qualifier event is the contact listed in the list of LLDS Qualifier event dates and locations, as posted on www.yugioh-card.com. Konami won't be able to answer questions such as "How do I get to the venue?," "Where should I park?," "When does registration start?," and so forth. For questions such as these, you will need to contact the Tournament Organizer directly.

If you have more general questions about LLDS Qualifier events, you can send them to eu-opsupport@konami.com. Please be as detailed as possible, so we can try to provide you with the answers you're seeking!

Prizes and qualifications to the LLDS Finals

What are the prizes for LLDS Qualifier events? ***Updated***

In addition to the participation prize each Duelist receives upon entering the tournament, prize distribution will be as follows:

- The winning Duelist will receive a 2018 LLDS Game Mat
- The Top 4 Duelists will receive an LLDS Mouse Mat
- An additional LLDS Mouse Mat will be randomly awarded to one participant who has not received one at the end of the event
- At the Tournament Organizer's discretion, the above prizes may be supplemented with additional Yu-Gi-Oh! TCG products or accessories

How and when will I receive my invite? ***Updated***

A list of LLDS invited Duelists will be uploaded to the LLDS 2018 events page. You can find the list here: <http://yugioh-card.com> – under LLDS 2018.

The LLDS Final will be an invite only event – Duelists must earn an invite at LLDS Qualifiers. The top performing Duelists from Europe and Oceania will be able to earn an invite for the LLDS Finals.

The LLDS Finals will be held at multiple locations in Europe and Oceania. Invited Duelists may choose to play in **one** LLDS Final event. Once a Duelist has enrolled in an LLDS Final event, they may not participate in any other LLDS Finals event during the 2018 LLDS Program.

Duelists are not required to play in the country which they have earned their LLDS Finals invite. For example, a Duelist who earned their invite in Italy may instead choose to play in France.

The LLDS invited Duelist List will be updated approximately once every 1-2 weeks of the LLDS Season. If you believe your name should appear on the list, please contact eu-opsupport@konami.com with your **name**, **KCGN ID** and the **name of event** which you believe you earned your invite, with the subject "LLDS Invitation Query".

How do LLDS Qualifications work? ***Updated***

LLDS Finals Invites are awarded after the final round of Swiss, or after top cut – depending on what was announced before the tournament started.

LLDS Finals Invites are awarded to the top 2 Duelists (4 in Oceania). In the event that a Duelist who has already received an invite prior to the tournament finishes in a position which would award another invite, it will instead pass down to the next Duelist who has not earned an invite for the LLDS Finals.

When and where is the LLDS Final? ***Updated***

The LLDS Finals will take place later in the year. This will be after all LLDS Qualifiers have concluded. We will make an announcement once the dates and locations are available, so please keep checking on <http://yugioh-card.com>.

Is travel or hotel included with my qualification? ***Updated***

No. Travel and accommodation is not awarded alongside an LLDS Finals invite.

Do I have to participate in the country I qualified in? ***Updated***

Duelists do not have to play in the country they earned their invite in. Duelists are however permitted to participate in only **one** LLDS Finals event.